

folly

for six instrumentalists and electronics

pitched instruments:

Instrument 1- lowest range

Instrument 2- middle range

Instrument 3- highest range

noise instruments:

Instrument 4- lowest spectrum

Instrument 5- middle spectrum

Instrument 6- highest spectrum

'He is pursed by dogs and fine spears of rain'

-Michael Taussig

duration: approx 25 minutes

Simon Charles, 2017

notes:

The score comprises audio
(.wav) files.

- All instrumentalists should aim to reproduce the duration of and dynamic contour of these file as accurately as possible.

Instrumentalists 1, 2 and 3 should reproduce the frequency as accurately as possible. If this is impossible, consider changing the octave of that frequency.

Otherwise, the manner through which these scores are realised is at the instrumentalist's discretion.

- The piece is in 6 sections. Instrumentalists should begin their corresponding score anytime whilst the electronics part for that section is sounding.

Instrumentalists should begin their score anytime whilst the electronics are sounding for that respective section.

Instrumental parts may linger in a section after the electronics have finished.

- The sound files that constitute the electronics part should be cued within 40 seconds for each section.

These sound files, comprising field recordings, noise and sine tones, should be panned hard right or left. They should be distributed evenly between both channels in each section.

There is a Max/MSP patch that has been written for performances of this work. The patch enables the operator to cue sound files one at a time, and adjust the volume for each. Please contact the composer if you would like to obtain this patch.

- Maximun duration of electronics parts for each section:

section 1: 2'40"
section 2: 3'40"
section 3: 2'10"
section 4: 4'40"
section 5: 3'40"
section 6: 7:40"

sound files for instrumentalists:

- instrument 1, sections 1,3,4,5 and 6:

1section1.wav -126hz. 60 seconds
1section3.wav -282hz. 40 seconds
1section4.wav - 320hz. 5 minutes
1section5.wav - 126hz. 2 minutes
1section6.wav - 320hz. 5 minutes

- instrument 2, sections 1,2,3,4,5 and 6:

2section1.wav - 252hz. 60 seconds
2section2.wav - 333hz. 2 minutes
2section3.wav - 672hz. 40 seconds
2section4.wav - 504hz. 3 minutes
2section5.wav - 318hz. 2 minutes
2section6.wav - 425hz. 5 minutes

- instrument 3, sections 2,3,4 and 6:

3section2.wav - 1566hz. 2 minutes
3section3.wav - 1691hz 40 seconds
3section4.wav - 1925hz. 3 minutes
3section6.wav - 1438hz. 5 minutes

- instrument 4, sections 3,4 and 6:

4section3.wav - noise 40 seconds
4section4.wav -noise 3 minutes
4section6.wav - noise 5 minutes

- instrument 5, sections 2,3,4,5 and 6:

5section2.wav - noise 2 minutes
5section3.wav - noise 40 seconds
5section4.wav - noise 3 minutes
5section5.wav - noise 2 minutes
5section6.wav -noise 5 minutes

- instrument 6, sections 3,5 and 6

6instrument3.wav - noise 40 seconds
6instrument5.wav - noise 2 minutes
6instrument6.wav - noise 5 minutes

sound files for electronics:

- section 1:

1electronics1,field,fadeout.wav
1electronics2,noise,fadein.wav
1sine274hz.wav
1sine3094hz.wav
1sine8224hz.wav
1sine32484hz.wav

- section 2:

2electronics,field,fadeout.wav
2electronics,noise,fadein.wav
2sine116hz.wav
2sine128hz.wav
2sine412hz.wav
2sine12992hz.wav

- section 3:

3,electronics,field,fadein.wav
3,electronics,noise,fadeout.wav
3sine464hz.wav
3sine609hz.wav
3sine8656hz.wav

- section 4:

4electronics,field,fadeout.wav
4electronics,noise,fadein.wav
4sine130hz.wav
4sine391hz.wav

- section 5:

5electronics,noise,fadein.wav
5electronics,noise,fadeout.wav
5sine261hz.wav
5sine391hz.wav

- section 6:

6electronics,field(nofade).wav
6sine130hz.wav
6sine3520hz.wav
6sine4696hz.wav

Composed February, 2017

The sound files that accompany this score can be obtained at

<https://www.dropbox.com/sh/9gd1cep57ewf6fj/AADsNH191Y6s14KkWTXXOB7Pa?dl=0>

Thankyou to Josten Myburgh for the invitation to compose this piece.